



高中學生視覺藝術作品集

Senior Secondary Student Visual Arts Portfolios

學生視覺藝術作品展

Exhibition of Student
Visual Arts Work 2021/22

WAI Yuk-shan Artist Statement

Ying Wa Girls' School

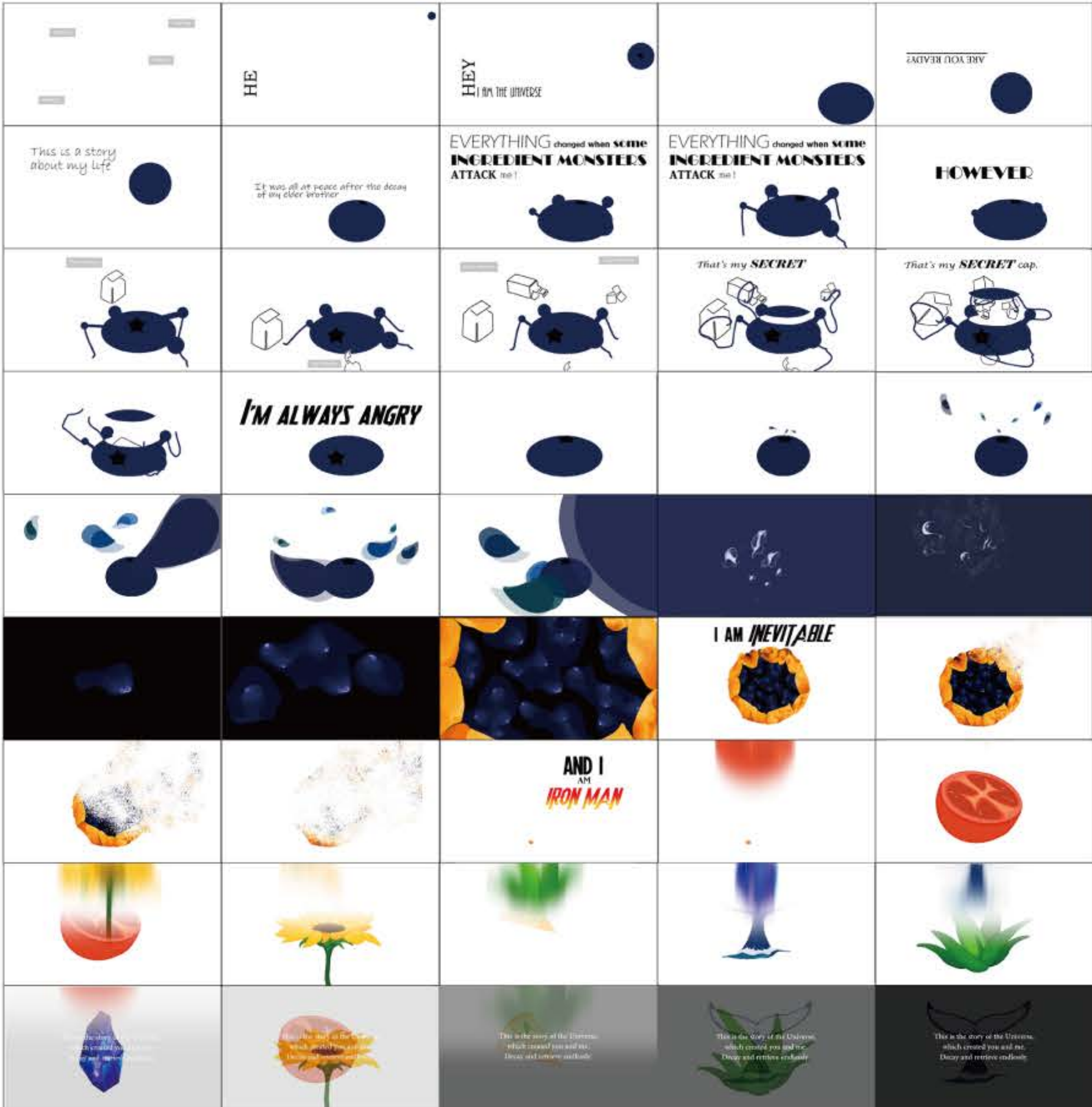
Theme of the Portfolio
**Universe in
Minimalism**

In order to let more people know about the story of our Universe, I created an animation introducing the “life cycle” of a universe in a funny way. According to the Big Bang Theory, the universe started from a tiny point of particle. So I chose blueberry which was so little and ordinary. It kept bouncing in the space with movement and liveliness. In the beginning, blueberry absorbed other matters with variations, such as flour dust, sugar particle and egg fluid etc. After a while, ingredient monsters attacked the blueberry successfully and Big Bang happened with explosion of blueberry. Everything expanded exponentially with strong sound effect and faster intense pace, the blueberry suddenly transformed into a huge blueberry pie in contrasting colours of orange and blue. It eventually turned into dust that dynamic effect of vanishing particles was introduced with mystery, the new Universes would be formed. With a sense of humour, the new stuff were represented by different elements with similarity of shape and colours in the ending scene.

Although we are living on the Earth, it seems like that we do not really understand it. After introducing the life cycle of our universe in Artwork one, I continued the story of the Earth and Multiverse at the same time in Artwork two, in which different major events happened on the Earth, such as the Moon Separated from the Earth, Extinction of the Dinosaurs and the first mammal on Earth, are illustrated in the pen and ink map.

The Universe is full of miracles that every Universe is like a story book. Together with the map, I made a book sculpture. I carved an unusual landscape in layers of papers with a dictionary, and dyed it with black tea. It aimed to attract people cherishing the beauty of nature by travelling on the classical map to discover different major events happened on the Earth.

Student Artworks



Artwork 1
 Universe Starts from a Blueberry
 Animation
 1 min 38 sec

Artwork 2
 Multiverse Journey
 Mixed media
 (Pen and ink on brown paper and book sculpture)
 68 x 5 x 82 cm

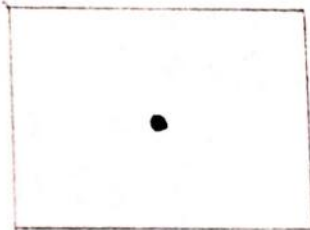


Storyboard



#1
Nothing, all white

鈕, mEm
button
擬物
生活化 (sur-real)
sense of humour



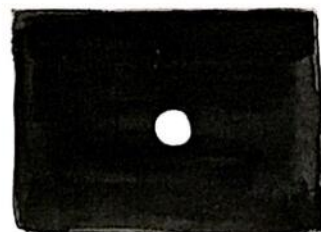
#2
A tiny black dot appears, the dot is enlarging. (Zoom in the dot)



#3
Enlarge until all black, with millions of white dots inside.

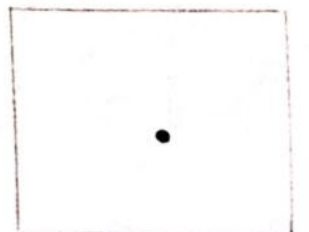


#4
They start to gather to form a large white dot.



#5
The large white dot decompresses.

鈕中鈕



#6
Zooms out back to the small black dot in white.



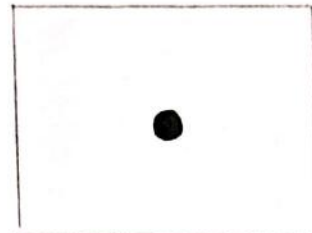
#7
Big Bang occurs. Millions of galaxies and stars are exploded from the small black dot.



#8
The galaxies move constantly



#9
The dots start to gather.



#10
The universe is compressed into a black dot.



#11
The dot is shrinking.



#12
Back to nothing.

Draft 2

①



a blueberry

②



more and more
blueberry
- rolling in
- suddenly appear
↓
full the screen
with blueberry!

③



Zoom in the very
first blueberry
OR
Smash the blueberries

④



flour or sugar
(white dots) are
added to the blueberries

⑤



blueberries and white ingredients
start to mix together.

⑥



zooms out to a bowl
of mixture
OR
a blueberry cake

⑦



cut and eject
the cake
(to eliminate the
situation of Big Bang)

⑧



cutted cakes
are gone pieces
by pieces

⑨

Back to nothing

720 x 480 output
24 fps

Difficulty #3

As I would like to present the ingredients one-line drawings, I was thinking if I can also show how I draw the ingredients to the audiences. And my teacher appreciate this idea, too.

So I Google "How To Record Drawing On The Computer".

BUT THERE IS A PROBLEM!

Since this is a school-based assessment, of course I have to finish the artwork at school. But I am also using school's computer... And I am definitely NOT ALLOWED to download apps on school's computer :)

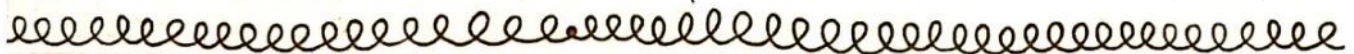
HOW TO RECORD?

① Use The Camera 

People always say Google gets funny answers, I didn't trust them, until now.
- low quality of video
- I can't draw while having a camera in front of my eyes

② Screen-recording App ✓

This is the most efficient & feasible way to record my drawings.

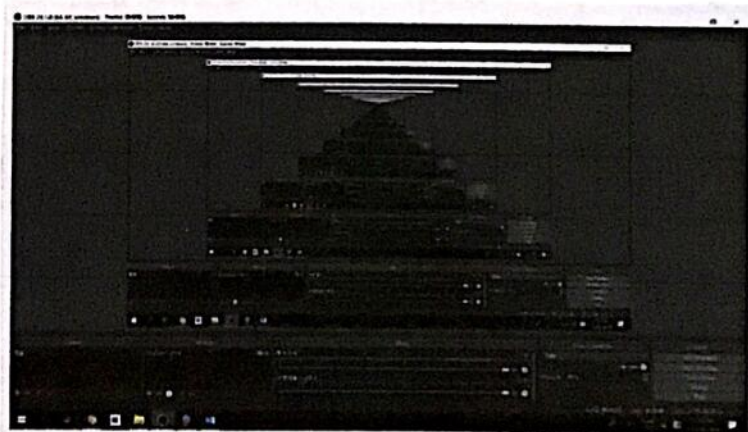


But, on the other hand, I don't have Photoshop at home! (I am using Photoshop at school) So I searched for the free substitutes of Photoshop. And there is an app calls Sketchbook, which resembles Photoshop.

Meanwhile, I use OBS Studio to record my drawings. I am new to this so it takes me a bit of time to figure out how it works.

HOWEVER!!

Sketchbook doesn't work well with OBS Studio... Don't ask me why, I am not an ICT student :)



In the end, I am using

小畫家 to deal with the problem. Actually it is kind of hilarious because I used to believe 小畫家 is just for kids... (I just used it in kindergarten) But it saves me when I am in F4. Therefore, # Dont Look Down On Anything

● Big Change

So... Here is the thing.

My teacher pointed out that my animation is too plain.

To be honest, I agree with that too.

Just, I am not too willingness to do my work all over again.

Because ① All my hard work will be gone

② I will be left behind greatly

~~But I want my child looks really good~~

So I redo it.

I thought it would be hard to catch up my classmates' progress as I had finished 1/3 of the whole.

Out of my expectation, I could catch up quite quickly. Maybe I become more familiar with the progress!

And this actually a good sign as I speed up my efficiency.

Teacher's reminder:

① perspective!

② more changes

③ more interesting

— Change —

● I make the blueberry enlarge from small to big

● I make the blueberry jump

● I make the blueberry being attacked

● I used another scenario

These are my changes in stage 1-3.

After my modelation, both my teacher and class-say good about it.

Therefore, I believe I had made a right choice.

Inspired by Reference Artists

Refik Anadol

After knowing that the artist creates artwork for recording memories, as a record of the Earth, I wonder if I could do something similar. Memory fades, yet history does not. Therefore, I would like to turn the memory of the Universe into history, something that truly exists.

This is an image of the digital art by Refik Anadol

[Due to copyright restriction, no reproduction of the image is provided.]

Yet, it is pretty tricky that digital art is only a form of numbers. No one can enjoy this form of art without a computer screen.

Maybe this is another kind of "memory" we created. Still, I would like to record the memory of the Universe.

This is an image of "The Wound is My Power" by Henn Kim

[Due to copyright restriction, no reproduction of the image is provided.]

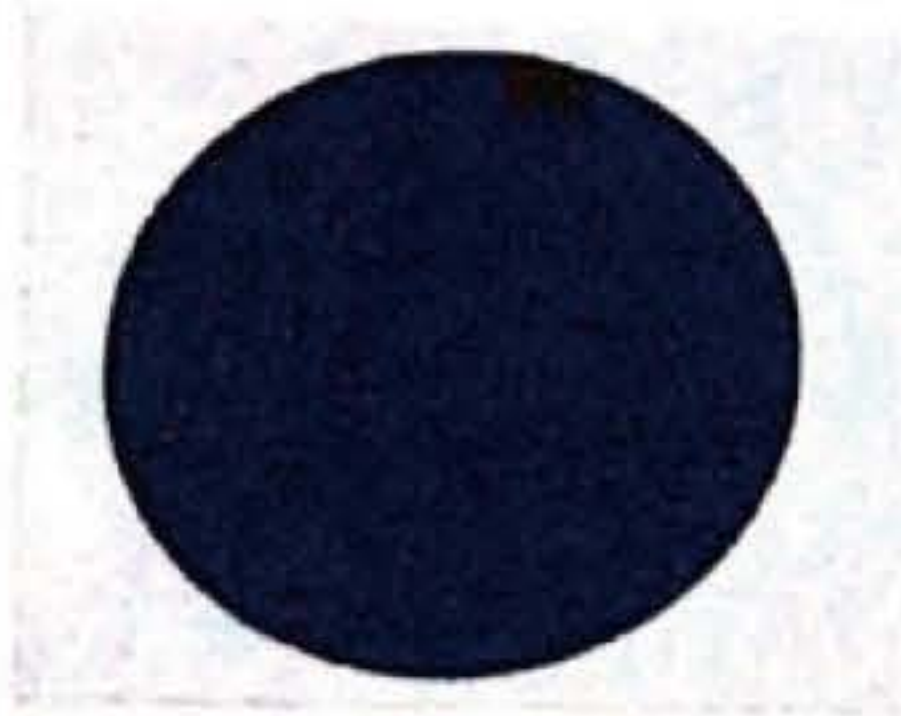
Henn Kim

It is believed that surrealism and symbolisation can trigger the interest of viewers.

I will find the artwork extremely interesting when the artist present a heavy topic in a causal way.

Therefore, I decided to present the memory of the Universe with many symbolism.

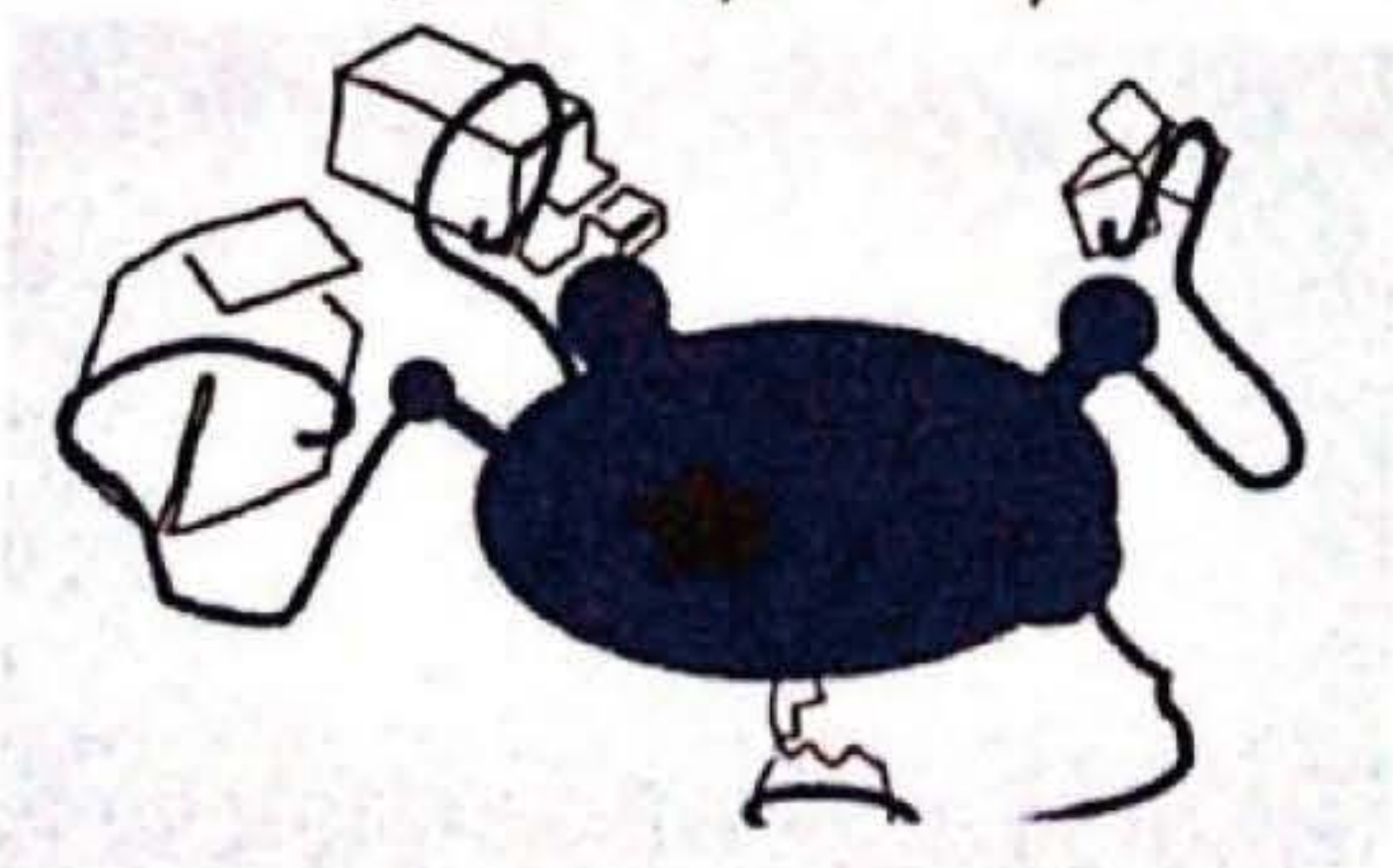
① Blueberry - Universe



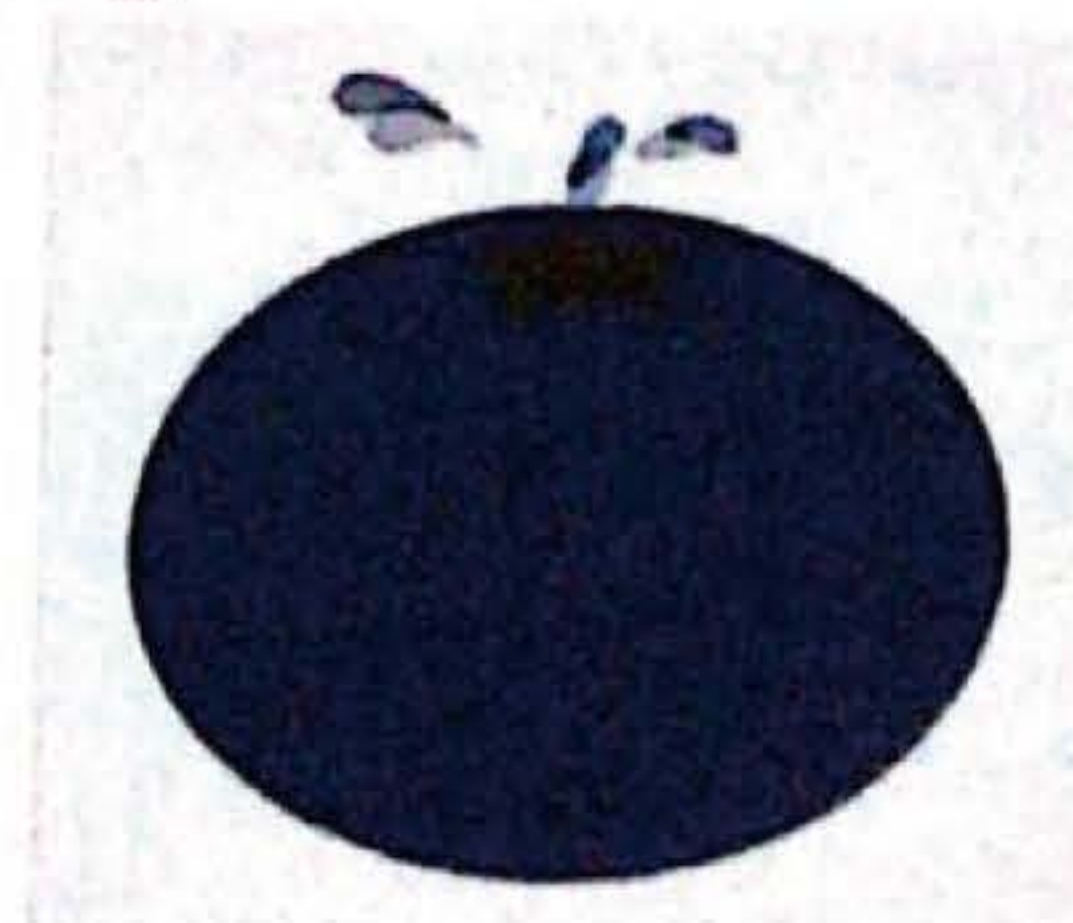
② Iron Man's Snap - Death of a Universe



③ Ingredient Monster - Elements in Space



④ Explosion of Blueberry Juice - Big Bang



Soundtrack

To introduce the story of the universe, I decided to add captions to show the details. However, in order to make it attractive, I am not going to narrate the fact to you. I am going to use metaphor, symbolisation to present the captions.

Intro:

Hey. I am a blueberry.
My name is the Universe.
This is a story about my life.
Are you ready?

Before
BIGBANG:

i used to be alone and calm.
HOWEVER,
I realized there are matters other than myself.
It was really hurt.
So...

BIGBANG:

That's my secret, cap.
I'm always angry.

by Bruce Banner

But,
I had literally no idea I would explode.
A few moments later,
I AM SUPER HUGE.

EXPANSION:

No one can stop me from expanding.

DEATH OF THE UNIVERSE:

I am inevitable.

by Thanos

THE BIRTH OF A NEW
UNIVERSE:

And I, am Iron Man.

by Iron Man

If you are a MARVEL fan, you might notice that I've adopted some lines from the movies.
Such as: "I am Iron Man."



This is because this artwork is inspired by the MCU, so I would like to include some of the elements from MARVEL.

Therefore, I added some soundtrack from the MCU movies.

However, it is weird when there are only sound in some lines.

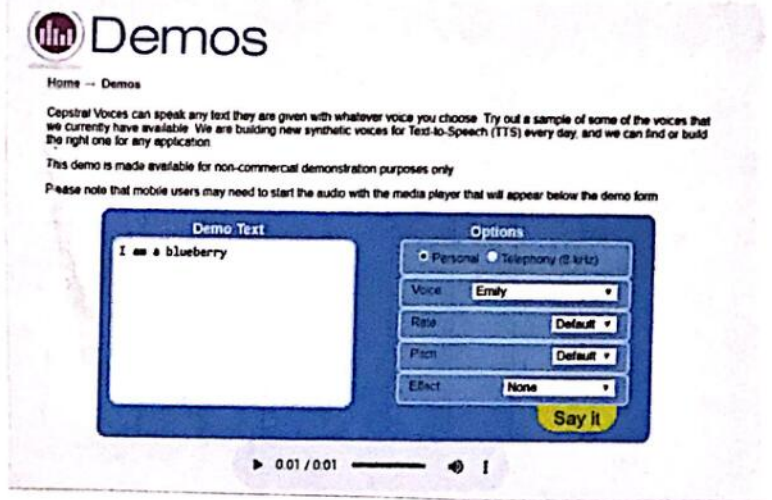
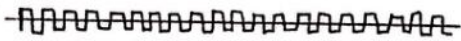
As a result, I am considering adding random voices into the video. This idea comes from a Youtuber "Maestro Ziikos". He tones Donald Trump's voice into pop songs.

ROBOT SOUND

In the "soundtrack" page, I said it would be dull if there are only 3 lines of audio. Therefore, I added voices. I am trying to resemble the sound of robots like Jarvis.

This is inspired by a promotion video by Output

So I use this website to generate the voices. →



Still, the voices do not sound like a robot. So, I edit the voices by Audacity. But that becomes too creepy. Therefore, I add some background music.

AND I FINISH THE VIDEO.



REFINEMENT

- Slow down the pace of the video
- Add a sentence to sum up the whole video
- Shorten the ending song
- Mind the sequences of the words

ARTWORK 2

After finishing (actually still in progress) Artwork 3, I am turning to Artwork 2.
* To clarify, my order of Artwork 2 and 3 is swapped.

Reflection

1. Wide choice of materials → Presentation without unity

Solution: Arrange the objects with similar colour tone together
Limit the choice of materials

2. Heavy objects → Unideal presentation

As one of the most iconic feature of hanging mobile is its movement in response to air currents ⇒ Light in weight
However, some of the objects are too heavy

Solution: Place the heavy objects in the centre to reduce the weight effect

Use lighter materials in the other surrounding objects

3. Relevance between the objects and the themes

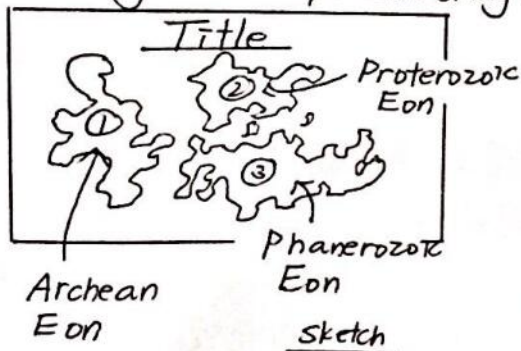
As the objects are created through symbolism, the objects may be a bit irrelevant to the original theme (planets).

Solution: More research and well-design

Shape the objects into more planet-shaped

Introduction

I am always fascinated by stories, especially those set in the old times. Such as the Song of Ice and Fire, Lord of Rings, The Chronicles of Narnia. These books always include a fantasy map in the first / last few pages. Reading those maps can bring me into the fantasy world more easily.



* EON [noun]

a period of time that is so long that it cannot be measured.

@ Cambridge Dictionary

As I am trying to tell the story of the Earth this time, I feel like only limited people are interested in such boring topic. Therefore, more connection between the artwork and viewers such be made. So I think a fantasy map would be fun to attract others, hence making more people to know the story of the Earth.

IDEA DEVELOPMENT

Fantasy Map

I was inspired by the Marauders Map from Harry Potter. It is a map that shows every corner, including secret passages, in Hogwarts. Furthermore, it reveals the location of everyone, which means the figures on the map is movable!

This is an image of Marauders Map from Harry Potter

[Due to copyright restriction, no reproduction of the image is provided.]

Marauders Map



War Room

War Room

While watching a TV series Game of Thrones, despite of the fantastic production, I appreciate the War Room most. The prop team makes the map of Westeros on a table! It is a 3D map! Then I started to think: Maybe making a pop-up book will be interesting, but will it be too childish? Still, a pop-up book is interesting because it is 3-dimensional and it provides texture to the viewers.

Fantasy Map + Pop-up Book?

Back when I was still in primary school, my classmates were obsessed with a series of novel called Geronimo Stilton. One book — The Kingdom of Fantasy, drove us crazy.

This is an image of a map

[Due to copyright restriction, no reproduction of the image is provided.]

A map in The Kingdom of Fantasy

This is an image showing the door of fairy kingdom

[Due to copyright restriction, no reproduction of the image is provided.]

BECAUSE THE BOOK IS SCENTED!

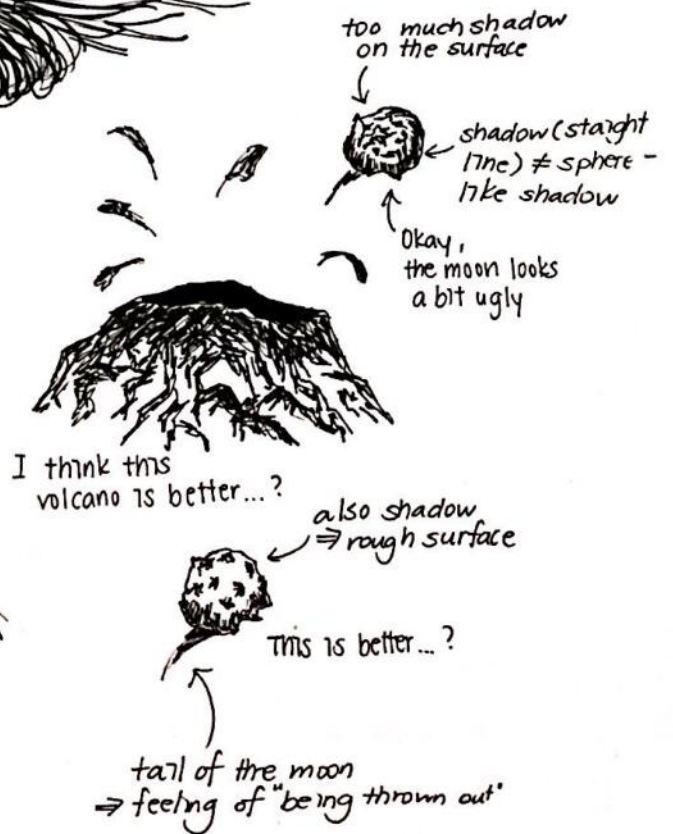
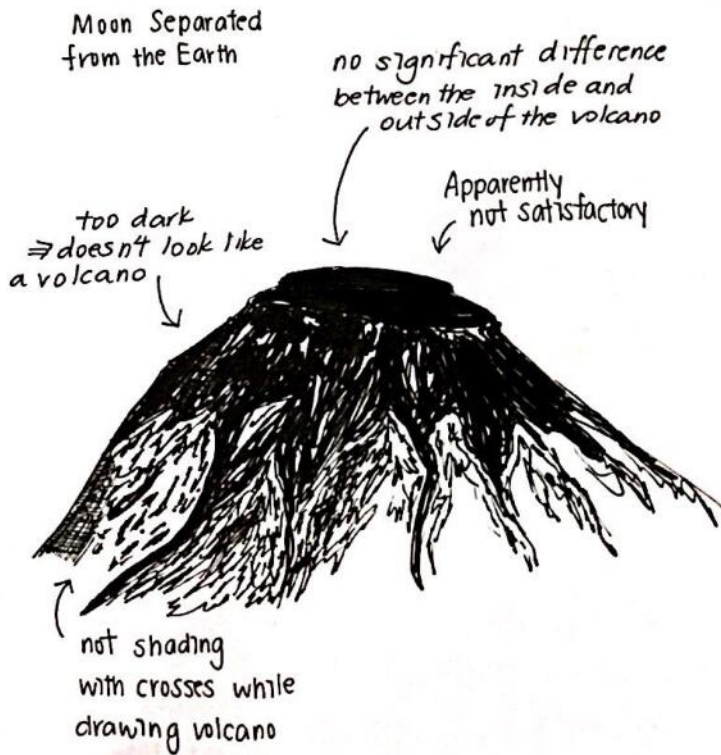
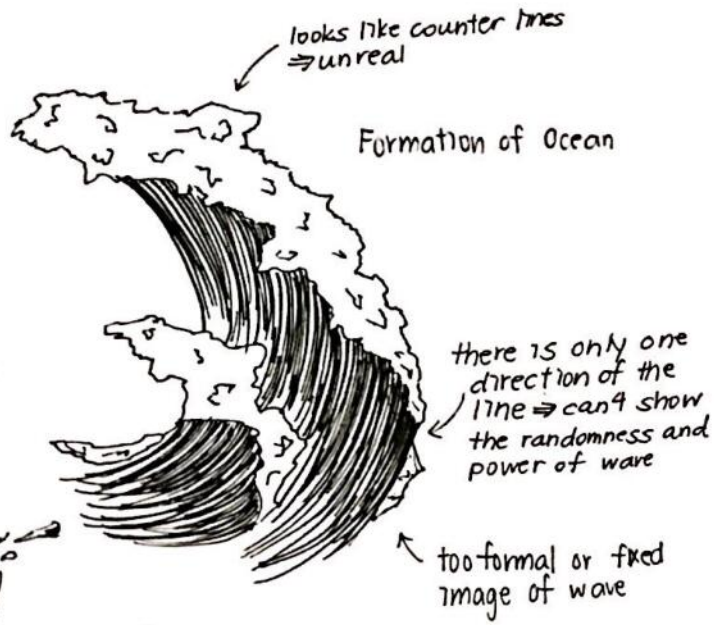
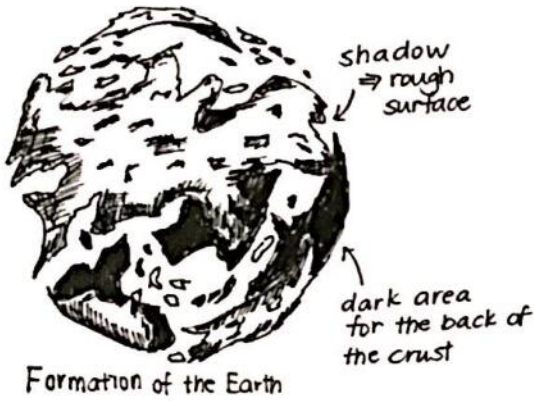
Indeed, a fantasy map is great to make readers fall into the fantasy world. Yet, how about adding more special elements (like scented stones)? I believe these "special elements" will leave a more unforgettable impression to readers. In Artwork 2, maybe I can add some 3D elements to create a stronger impression.

* Translation:

- ① Enter the Door of Fairy Kingdom
- ② Touch this stone, ... and smell!
You will smell the scent of Fairy Kingdom!

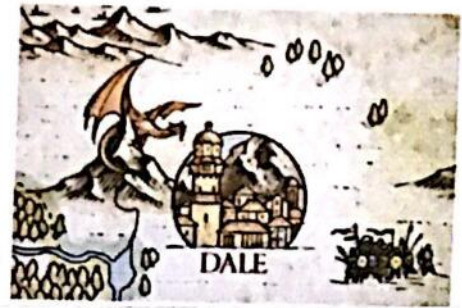
DRAFT

Hadean Eon



TRIAL

Mountains to make the fantasy map more similar to real world map



@misty_bee [Instagram]

CHOICE OF PAPER



Brown Paper 1.
Waxed side

X May leave marks after sketching by pencil.
|||

Most of my classmates are using watercolour paper to create their Artwork 3. However, I don't think my fantasy map can use watercolour paper.

*Brown paper would be nice.



Brown Paper 2



Brown Paper 1
Non-waxed side

✓ May get dirty but I like the effect being made

✓ No marks being left
|||

X May get dirty and get undesirable effect
✓ No pencil mark left behind
|||

* I conducted a survey on the paper choice. The target group is my classmates. I asked them the most map-like paper.

FRANCECA BAERALD

<http://www.francescabaerald.com/maps/>

Baerald is a freelance artist and cartographer.

She uses watercolour to draw the maps. I think her icon is the use of fancy frame. I think the fancy / vintage frame can address the history of the map. Because the modern map don't usually have these fancy frames.

This is an image of "Game of Thrones Map" by Francesca Baerald

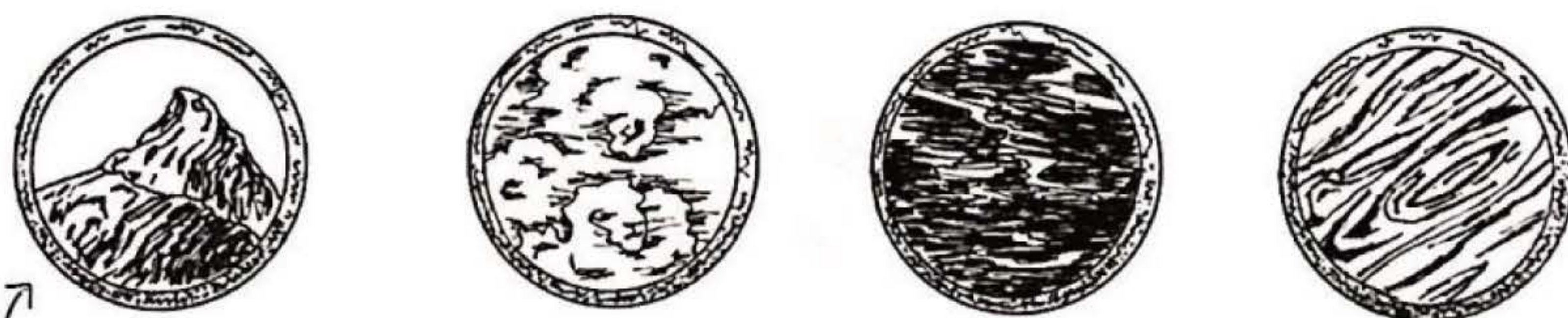
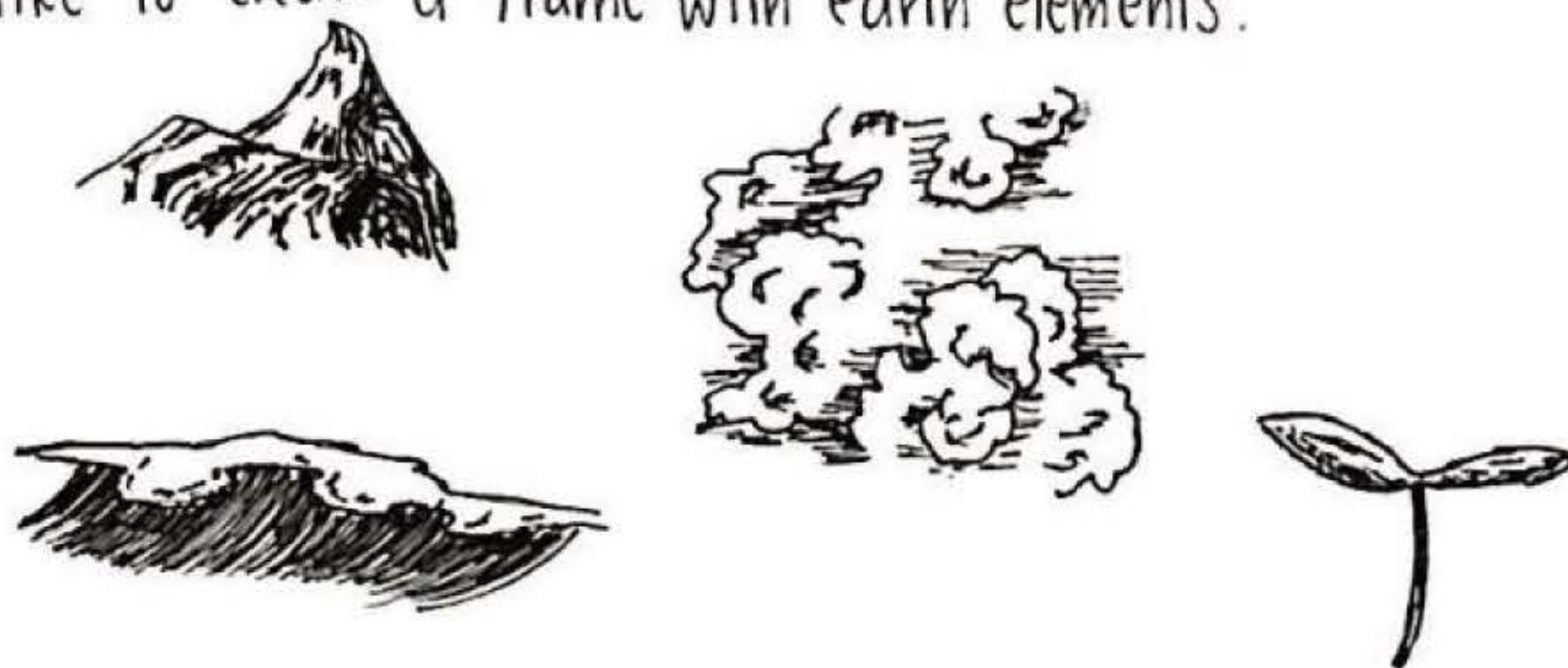
(francescabaerald.com/worldmaps/)

[Due to copyright restriction, no reproduction of the image is provided.]

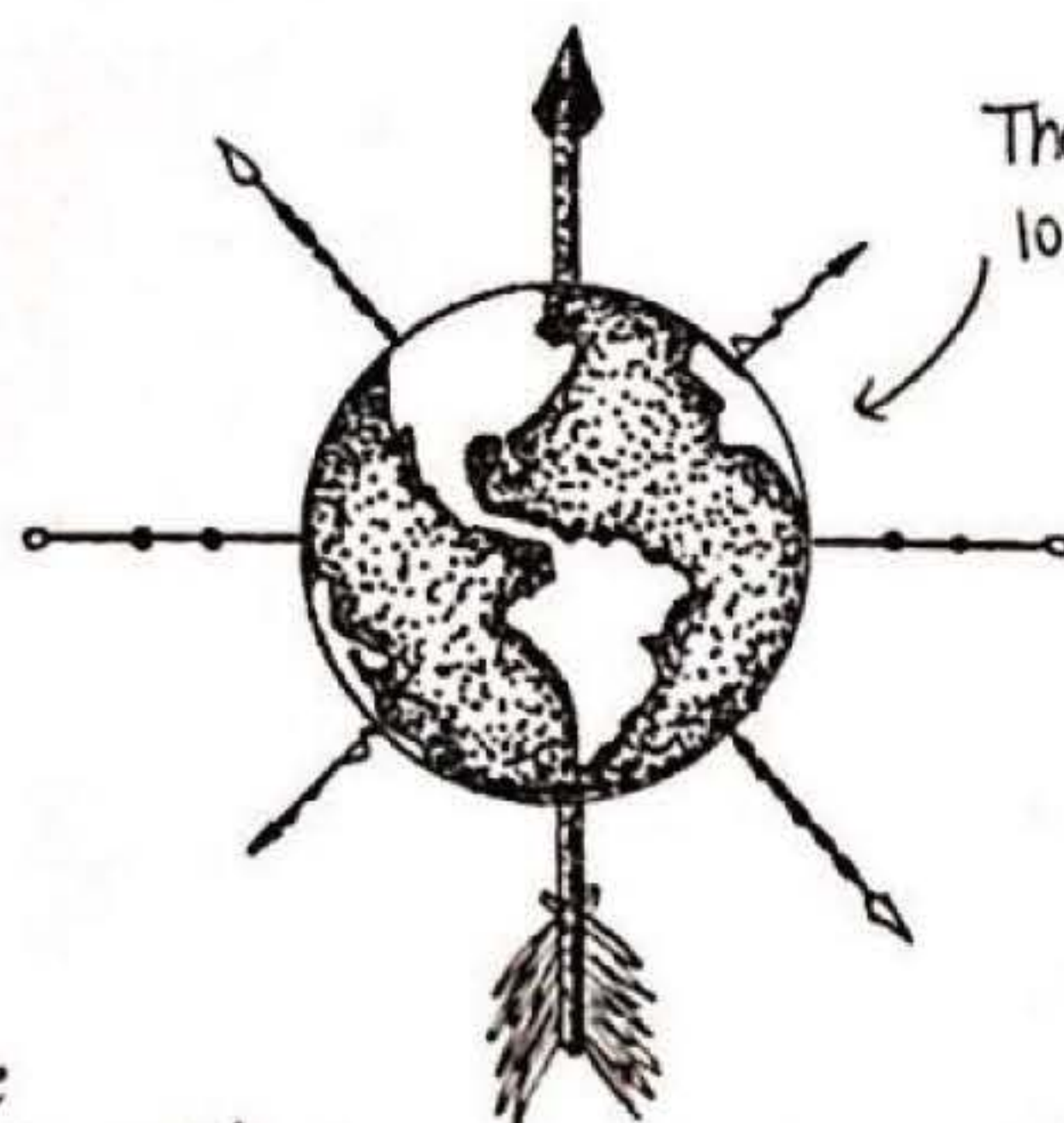
Therefore, I would like to create a frame with earth elements.

Earth Elements:

- Land
- Air
- Water
- Life

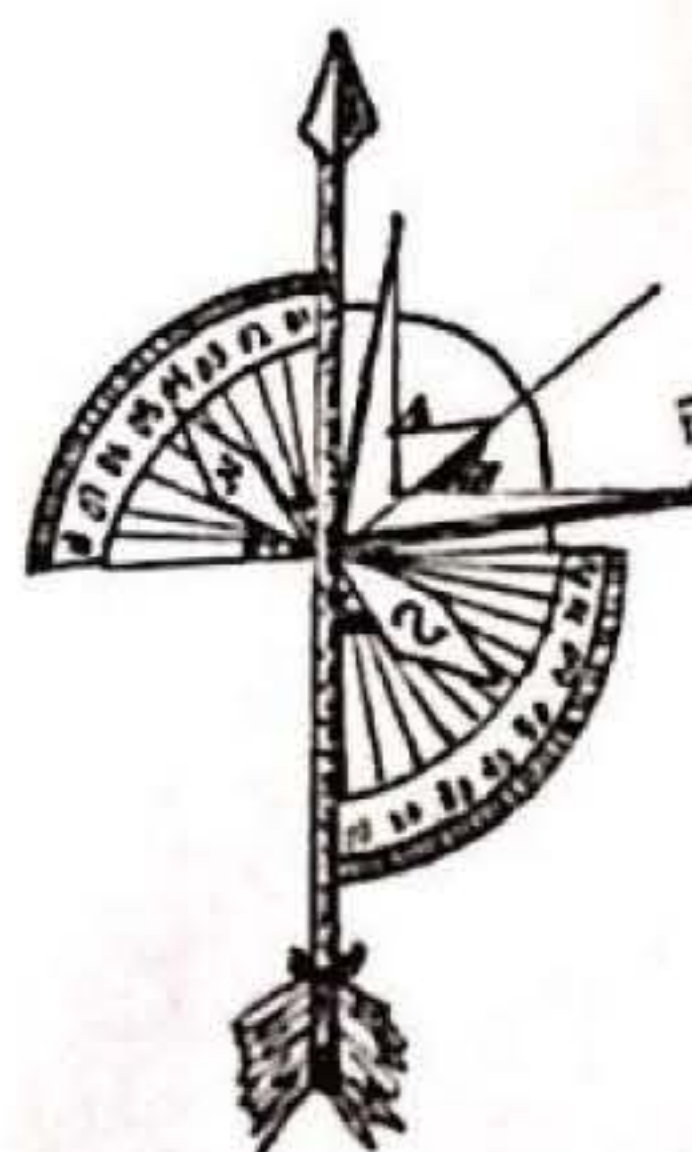


I think this should be enlarged to look good. Like only focusing on one part of the object, observe the line.



The Earth doesn't look so great

Ancient clock with arrow?



Eliminate this part might be better



SYMBOLS EXPLORATION

This is an image of "The Sol System - Warhammer Horns Heresy" by Francesca Baerald

[Due to copyright restriction, no reproduction of the image is provided.]

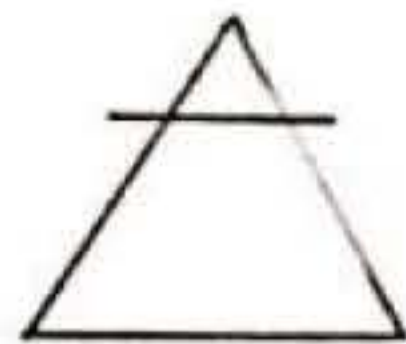
The Sol System, Francesca Baerald

There are always some fancy frame on the fantasy maps. I think it makes the viewers get into the fantasy world more easily. Because the frames may include some historical / significant scene or characters.

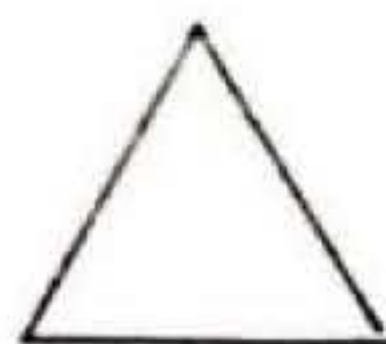
idea

In magical worlds, there are always some earthy elements. Like the Five Elements (五行) in Chinese philosophy. Therefore,

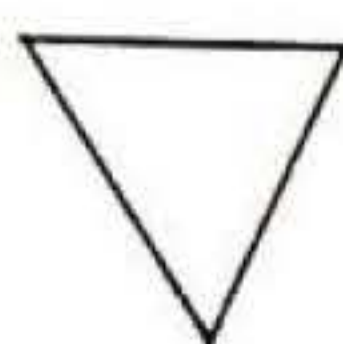
apart from the major events, ornament with earthy elements are added for creating magical feeling in the map. Because it is said that the Earth is composed by various earthy elements.



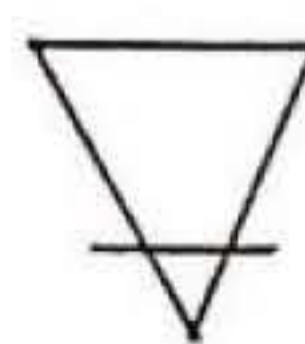
Air



Fire



Water



Earth

*ALCHEMICAL SYMBOLS

This is an image about the Five Elements

[Due to copyright restriction, no reproduction of the image is provided.]

ALCHEMICAL SYMBOLS were used to denote some elements and some chemical compounds until the 18th century. — Wikipedia

Air, fire, water, and earth are seen as the most basic elements in the world. Everything is composed by these four elements. Therefore, I think making the four earthy elements into gods and goddess can → emphasize and appreciate the importance of the four elements → create a fantasy atmosphere.

Air — most likely naked
(wind → soft & light → no clothes)
— changeable, two-faced?
(wind can be fierce and gentle)



It fits more like "floating" or flying which suits wind god.



It looks like regular Greek god portraits and can show the face of the wind god.



* Emphasize muscles to show the power of the Air



I tried some of the dancing posture.

This is an image of a dancer

[Due to copyright restriction, no reproduction of the image is provided.]

REFLECTION

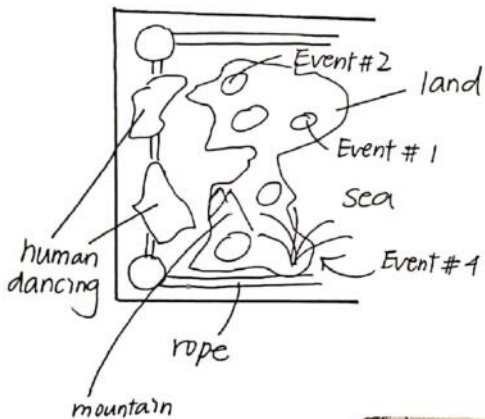
Space arrangement



ALL of
As I did not think of the drafts of the events before actually drawing on the brown paper, I have a poor space arrangement. Like leaving a large empty space in the middle; putting animals and architectures together...

THEREFORE,

It is expected that I will have a better space arrangement / planning in Artwork 4 by drafting more details. It may not be a must to have a concrete look, but just rough shapes will help a lot.



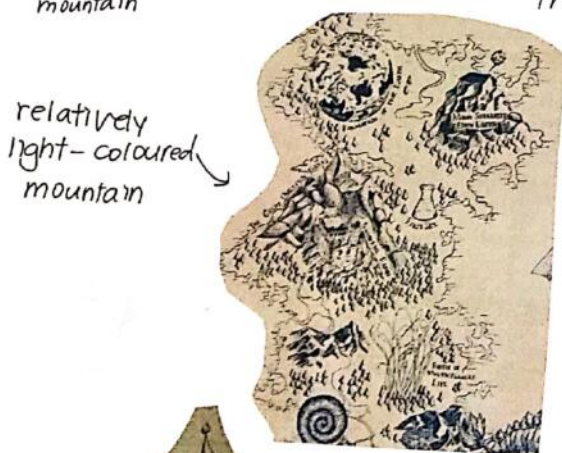
Brushwork

In my opinion, some events can barely be related due to the different brushwork. Like the figures on the left, the way I draw the mountains are pretty much unlike. This destroys the echo and harmony of the map.

Moreover, if a light-coloured object is placed near an object heavy-coloured, the viewers will only focus on the heavily-coloured object. Which is not the effect I want to create. Every event is special and unique! I would not like to put the viewers' focus on a few particular events. Because every event contributed to the Story of Earth.

THEREFORE,

I will maintain a constant style in Artwork 4. For example, adopting the same art movement, using similar colour tone, constructing the artwork by similar scenarios (nature)



RELATION BETWEEN 4 ARTWORK

Main Theme: Universe in Minimalism

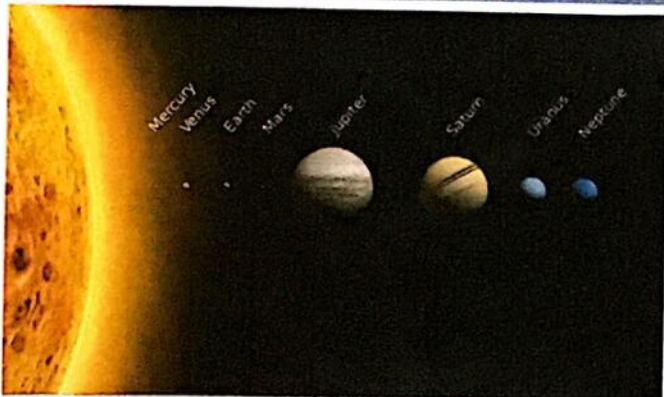


Artwork 1 Theme: Universe

I made an animation about the story of an universe. I would like to show people the repetition of life and show my appreciation towards the nature. I made "Universe" as my first theme because "Universe" is the main character in my SBA. "Universe" introducing itself is the best arrangement.

Artwork 2 Theme: Earth

I drew a map about the story of the Earth. Making "Earth" the second theme is because it is the most familiar object we know in this space. Also, I would like to let more people know about the history of the Earth as we are living in it.



Artwork 3 Theme: the Solar System

Artwork 3 is a mobile hanging the sculpture of the planets in the Solar System. The Solar System is the third theme when you expanding your view from the Earth. Furthermore, there is more information about it than other substances such as the Milky Way.

Artwork 4 Theme: Multiverse

At last, I choose "Multiverse" as my fourth theme because it is so far the largest substance in the space (even larger than the universe) Although it is not proved to be existing, I think it is worth-discovering. Therefore I would like to make it as my Artwork 4's theme.

